

## GENERAL RULES FOR SOFTBALL

Runners shall not leave their base until the ball is released by the pitcher (majors) or until the ball reaches the batter (minors). Penalty: the runner is out, the ball is dead and "no pitch" is declared.

A pitcher withdrawn from the game from the circle or defensively, can re-enter the game as a pitcher at any time during the game, but only once in the same inning they were removed.

When using the double first base, if a play is being made on the batter-runner, they can be called out for touching the white (defensive) portion of the base.

If the hands are together while in the pitching position, the pitcher may not step back with the non-pivot foot. This is an illegal pitch and a ball will be called.

When the pitcher is in the possession of the ball in the circle and is not making a play, all runners off their bases must immediately attempt to advance or retreat. If a runner is off the base and makes no attempt to advance or retreat, with the pitcher in possession of the ball in the circle, the runner will be called out and the ball is dead.

Jewelry can be worn unless it's determined to pose harm or injury to a player.

### Minors Only (Local Rule):

After 2 walks in an inning, any walked batter will remain in the batter's box. A coach from the team at bat will pitch to that batter. If the batter has no strikes, the batter is given 1 strike. If the batter has 2 strikes, count remains. Batters will not be given base on balls during coach pitch. This rule applies per inning, not per pitcher.

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